

Super heterodyne AM receiver

4D-1

Problems so far:

Making a tunable receiver is a real pain...

Need a tracking filter -
tracking "BFO"
etc.

It gets worse! (wait for "single sideband")

A good receiver needs good adjacent channel rejection ---

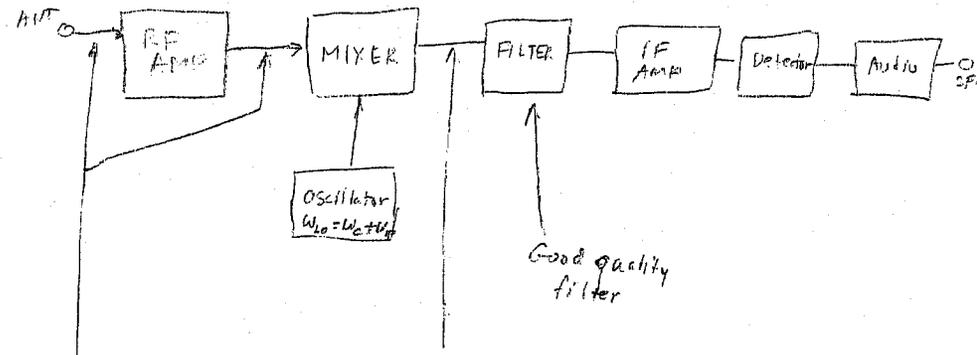
The undesired signal may be a lot stronger than the desired one — and close in frequency.

Solution:

Convert to an "intermediate frequency" and do filtering, detection there.

block diagram:

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Input ---
@ ω_c
 $[A + m(t)] \cos(\omega_c t)$

↑

Carrier frequency depends on signal chosen.

@ $\omega_{IF} = (\omega_{LO} - \omega_c)$

$[A + m(t)] \cos(\omega_{IF} t)$

↑

IF is fixed

often
455 kHz.

Pick IF = 455 kHz.

Input freq. (f_c) = 540 kHz ... 1600 kHz
user tunable

Set local oscillator 455 kHz higher ...

995 kHz to 2055 kHz.

To select 1000 kHz, set LO to 1455 kHz.

Alternate design ... "down conversion"

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Set LO 455 kHz lower ...

85 kHz to 1145 kHz.

range too wide -
bad design.

Use the other "up conversion" - only $\approx 2:1$ range.

Problem: "image" -- 2 carrier frequencies come in --

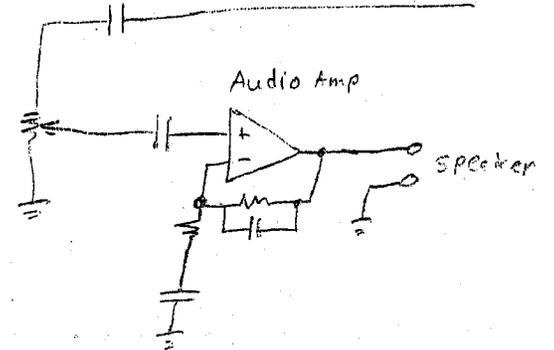
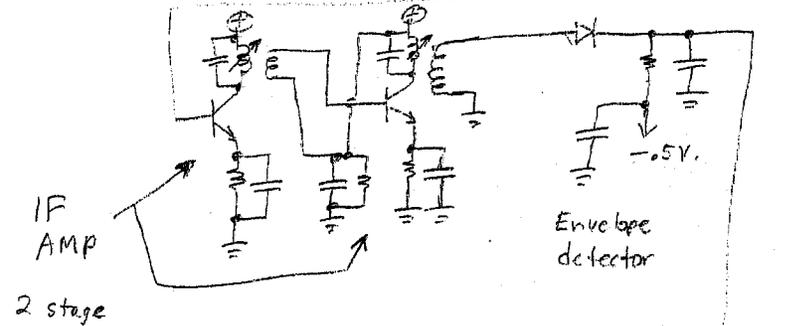
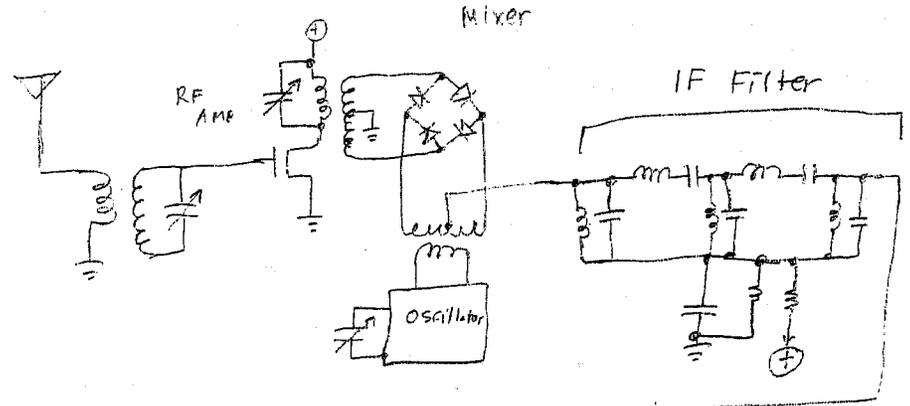
Example -- set L.O. to 1005 kHz,
to receive 550 kHz.

You also get 1460 kHz. (Try it!)
weaker because of RF filter.

So ... Put some filtering in RF Amp, to reduce the image.
most filtering at IF.

The RF amp is optional. Mostly, it provides
better image rejection.

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"Modulator" circuits--

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(Mixer, product detector, frequency shift, ...)

Book shows---

Multiplier modulators -

Analog multiplier actually computes the product.

"It is best to avoid" --

"difficult to maintain linearity"

"rather expensive"

not true -
actually very
common.

Nonlinear modulators -

Any nonlinear device will do -

Diodes, transistors, etc.

Often just an imperfect multiplier modulator.

Switching modulators -

Multiplication is replaced by a simple switching operation. -

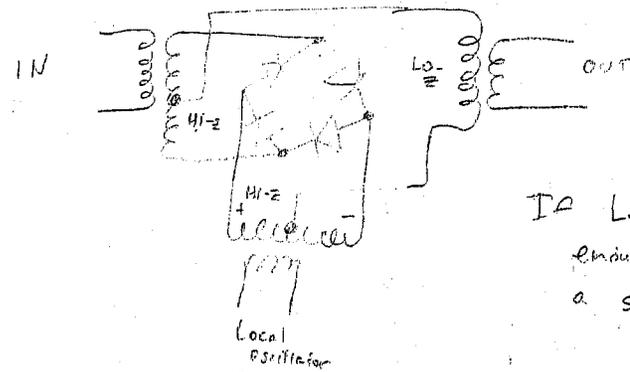
A multiplier modulator driven to saturation,
or by a square wave.

Not much difference, really.

Diode ring modulator -

(review)

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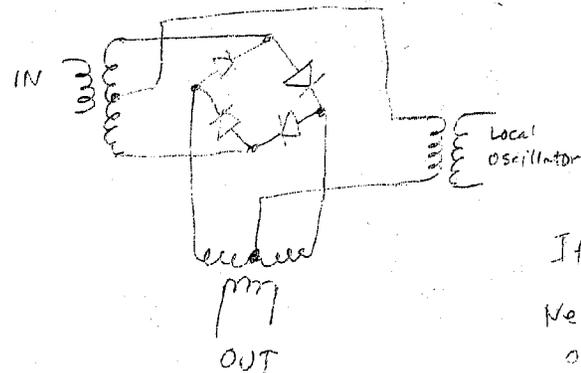


If L.O. level is high enough, it acts like a switching modulator.

OUT = IN for + half of L.O.
-IN for - half of L.O.

Alternate configuration

Similar analysis.

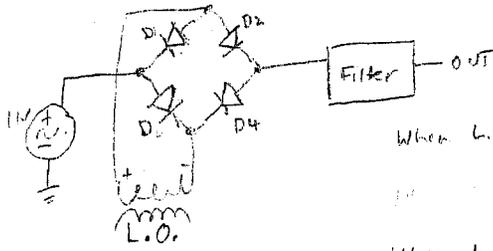


It is "double balanced" -
Neither input appears on output.

Diode bridge modulator

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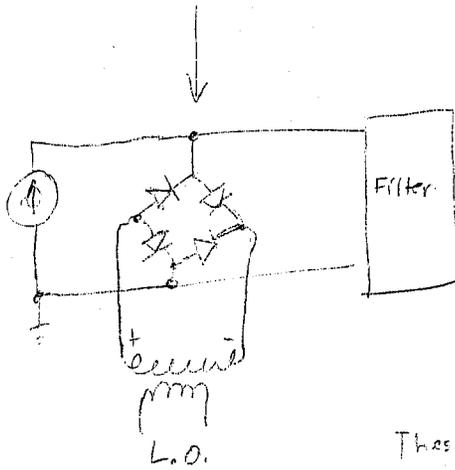
Turn around 2 of the diodes:



When L.O. is + -- all diodes are on
 passing signal
 When L.O. is - all diodes are off
 blocking signal.

Series bridge - L.O-Z source.

Shunt bridge - HF-Z source



When L.O. is + --
 all diodes are on
 shorting signal
 When L.O. is -
 all diodes are off
 allowing signal to pass.

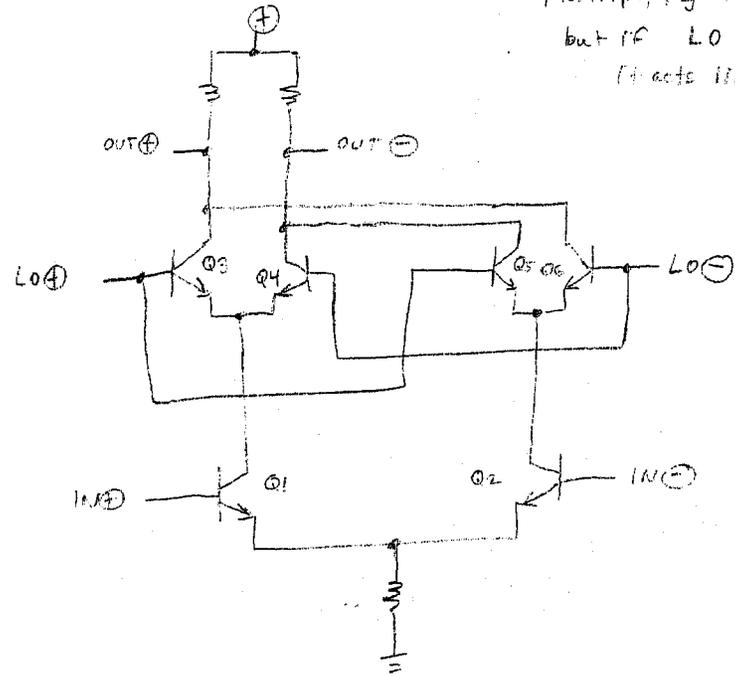
These are "single balanced" -
 L.O. does not appear at output
 but IM does.

No input or output transformers.

Gilbert cell - active mixer.

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Multiplying type -
 but if L.O. is large,
 it acts like a switching type.



Look at half of it -- Q1, Q3, Q4

IN+ is amplified by Q1
 which changes op. point of Q3, Q4 diff mode.
 changing gain. LO to OUT.
 IN- does not appear at OUT because of balance.

The other half has outs crossed -
 so LO does not appear at out because of balance -

→ double balanced.

Often, only half is used, for a single balanced modulator.